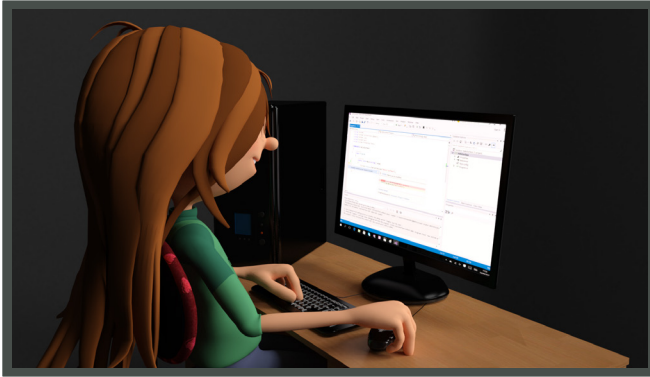


VIDEO GAME DEVELOPMENT CAREER PATHWAY



REQUIREMENTS

- Competency in math, reading, and writing
- Committed to pursue this program through graduation
- Capable of the self-motivation and self-control necessary to complete the program
- Maintain a minimum of a 2.0 GPA and no more than one F in any term
- Maintain a C or higher in Math and English classes

PATHWAY OPTIONS

- Video Game Artist
- Video Game Programmer

HOW TO SIGN UP

If you feel that your student is up to this challenge and will be benefitted by participating, please fill out the permission slip and have them return it to Mr. McCarl in room D-116. Space is limited, and will fill up quickly. Preference will be given to freshmen and sophomores who can benefit from a longer time in the program. A waiting list will be maintained once the classes are filled.

ABOUT THE TEACHER

Mr. McCarl began programming at age ten and wrote his first commercial product when he was only 11 years old. He has created games for handhelds, consoles, Windows PC's, and mobile phones and tablets. He is also a successful 3D artist brokered through DAZ3D.com. He owned a successful video game company in Salt Lake for over a decade and employed nearly 30 people at their busiest times. About a decade ago, Mr. McCarl decided to leave the game industry and do something to better the world. He chose to try to make a difference in students' lives as a high school science teacher. He is thrilled to be able to merge his two loves: teaching students and creating games. With over twenty-five years of video game industry experience, he can teach your student the skills they need to succeed. All they need to bring with them is the will to do it.

WHY SIGN UP

Future Job Opportunities

The video game industry is responsible for nearly three thousand jobs in Utah and adds more than \$110 million to the Utah Economy.

The rise of the iOS and Android app stores have made it easier than ever for an independent team of talented people to produce, market, and make a good income from sales of their own video game creations.

Goal of the Program

The goal of this program is to give your student the skills and tools necessary to participate in that industry either on their own or as an employee of one of the dozens of game developers located in Utah. They will have real world experiences and internships.

