

GAMING DEVELOPMENT WITH AR/VR



The course is designed to give students an introduction to the world of video game design and development. Students will plan and produce their own games using industry standard production methods. Students will also learn relevant video game history, experiment with advanced technologies, and explore school and career options. Students will also practice with augmented reality and virtual reality experiences.

Topics Covered

- Level Design
- 3d Modeling
- Sprite Creation
- Story Telling
- Industry Trends
- Game Engines

Career Paths

- Game Development
- Software Development
- UI/ UX Design
- Animation
- Programming
- Virtual Production

Location

Granite Technical Institute
2500 S. State St.

Transportation

School bus available to & from GTI

Grade Level

9th -12th grades

Pre-Requisites

None

Class Times

2-period Block

Credits

1.0 CTE, Elective

Length

Semester

Fees

None



To Register, submit a GTI Application (signed by parent).

Visit the GTI website or contact your school counselor for an application.

Granite School District does not discriminate on the basis of race, color, sex, pregnancy, religion, national origin, marital status, disability, sexual orientation, gender identity, age, or any other legally protected classification in educational programs, activities, or access to facilities.

